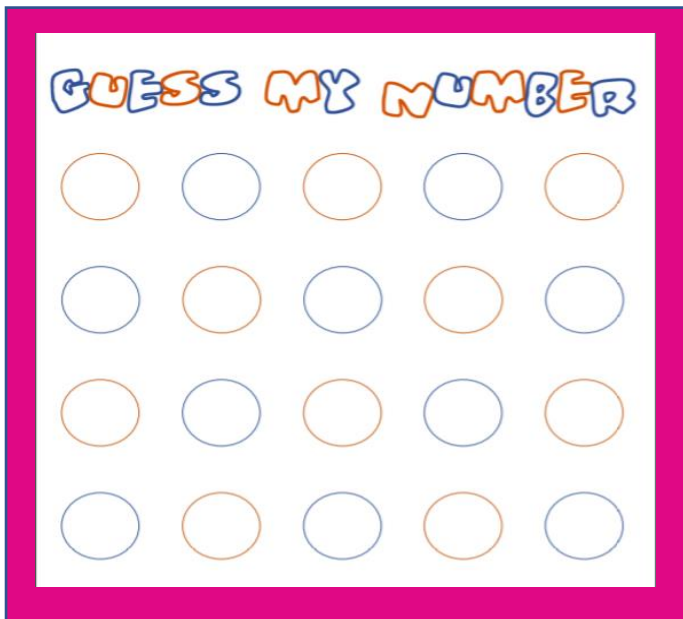


Activity Sheets

Guess My Number

Ask a series of questions in order to find out which number the other player has chosen. Cross out the numbers based on the questions you ask until you find or guess the right number.



To Prepare

- You will need two pens and 2 pieces of paper.
- Draw 20 circles and fill each one with a random number. Choose from numbers 1 - 20 or for increased difficulty, 1 - 100.
- Create a second copy of this page using the same numbers.
- Each player now needs to choose one of the numbers and to write it on the back of your page so that the other player cannot see it.

Instructions

- This game is like Guess Who but with numbers!
- Players each ask "Yes/No" questions to find out which number the other person has chosen.
- ← We've included some example questions to help you.
- After each question, players need to cross out all the numbers that are not compatible with the answer. (I.e., if the answer to the question "Is your number even?" is "No", then you have to cross out all even numbers so that only odd numbers remain). The first person to identify which number the other player has chosen is the winner!

Questions you could ask

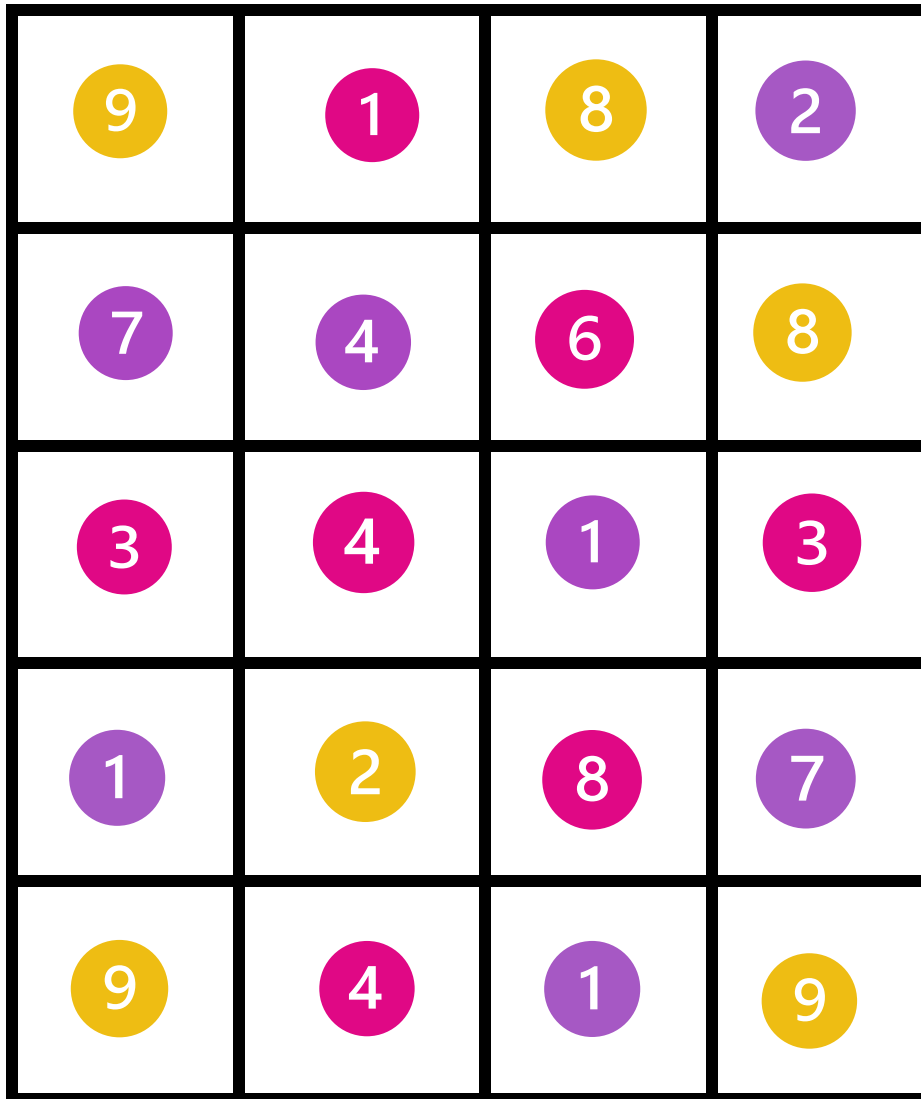
- "Is your number even?"
- "Is your number bigger than...?"
- "Does your number contain a ... in it?"
- "Is your number smaller than ...?"
- "Is your number in the ... times table?"

Any questions are allowed as long as the answer is a Yes or a No!



Number Bonds

Have a go at this activity below. The goal is to match numbers together in order to make 10. You can do this by drawing a connecting line in any direction.



Match up numbers by drawing a line to find 10.